

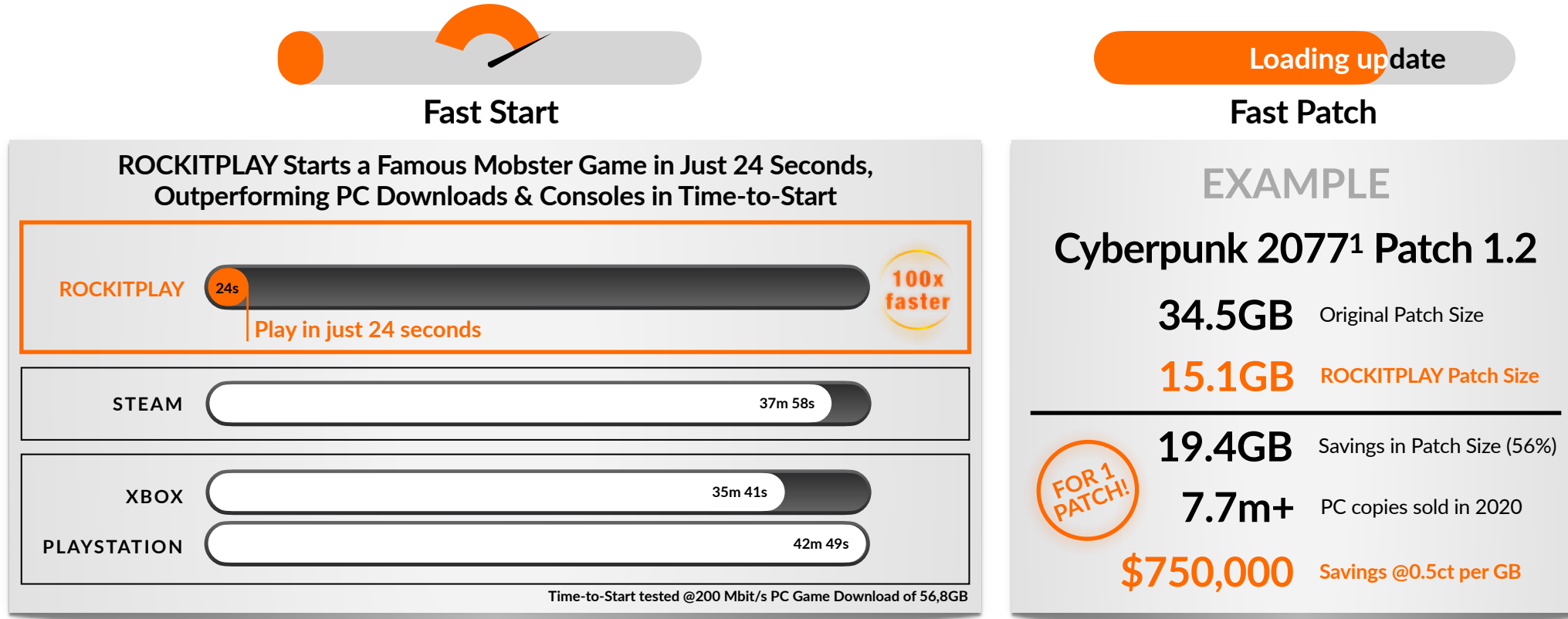
Instant Play with ROCKITPLAY®

Bring Instant Access to Your Game Store & Save Big on Patches

Our patented solution eliminates frustrating waiting times before playing. We provide instant access to downloadable games and reduce patch delivery costs by up to 50%. ROCKITPLAY can be applied to your existing portfolio with no source code changes. **Play more - wait less!**



The FastStart Experts



Up to **200x** faster game start



Up to **50%** lower patching costs



Just **48h** to get your test setup

SOLUTION

ROCKITPLAY transforms multi-hour downloads into click-to-play experiences.

- ✓ Runs on any public or private cloud
- ✓ Just like an additional service layer (your FastStart Converter)
- ✓ No source code changes or developers support required

Time-to-Play @100 Mbit/s	Game Size	Standard Time-to-Play	ROCKITPLAY Time-to-Play
Cyberpunk 2077 ¹	64 GB	1 h 29 min	5 min
Mafia III ²	57 GB	1 h 19 min	2 min
The Witcher III ³	29 GB	41 min	84 sec

Game	Standard Patch Size	ROCKITPLAY Patch Size	Reduction in %
TERA ⁴	63 390 MB	40 470 MB	36%
Cyberpunk 2077 ¹	9 700 MB	2 300 MB	76%
Baldur's Gate ⁵	209 MB	75 MB	64%

VALUE

	HIGHER ROI	Competitive Advantage FastStart increases user satisfaction and loyalty that ultimately will boost revenues
	GAMES AS A SERVICE	More Revenues FastStart enhances game subscription services, increasing # of subscribers & revenues
	50+% LESS	Cost Savings The smart block patcher creates up to 50% smaller patches and 50% average cost savings
	60+% LESS	F2P Cost Savings Deliver the full download only to active users, everyone else gets just enough to test

TESTING & LAUNCH IN 3 EASY STEPS

Within 48 hours we are able to stand up a FastStart Service for your evaluation!

3

Experience a FastStart Game

2

Test YOUR FastStart Service

1

PoC under YOUR control



Lift-off

- Evaluating all ROCKITPLAY services is fast and simple with **no integration required**
- Includes a demo launcher so you can be up and running global tests in days

BUSINESS MODEL

- No setup fees or upfront costs
- Flexible pricing plans tailored to your business are available

PROVEN TECHNOLOGY

Machine Learning

ROCKITPLAY learns from analyzing gameplay loading profiles to re-sequence a data stream.

Automated Behavior Profiling

Highly automated behavior profiling algorithms ensure rapid creation of stable, compact game runtimes.

Intelligent Prefetch Technology

Algorithms developed from high performance computing for optimized data sequencing.

IP

Patented Technology

Microsoft Certified Drivers

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